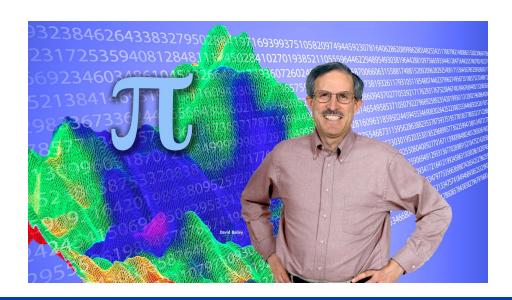
## Normality and nonnormality of mathematical constants

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#### **Normal numbers**

Given an integer b > 1, a real number  $\alpha$  is **b-normal** (or "normal base b") if every *m*-long string of digits appears in the base-b expansion of  $\alpha$  with precisely the expected limiting frequency 1 /  $b^m$ .

Base-10 example: Suppose  $\alpha$  satisfies all of these conditions:

- 1. Every digit appears, in the limit, with frequency 1/10.
- 2. Every 2-long string of digits (e.g., "23", "55", "74", etc.) appears, in the limit, with frequency 1/100.
- 3. Every 3-long string (e.g., "234", "551", "749", etc.) appears, in the limit, with frequency 1/1000.
- 4. Every 4-long string (e.g., "2345", "5518", "7493", etc.) appears, in the limit, with frequency 1/10000.

Similarly for **every** m-long string of digits, for **every** integer m > 1.

Then  $\alpha$  is "10-normal" or "normal base 10."

Using measure theory, it is can be shown that, given an integer b > 1, almost all real numbers are b-normal. In fact, almost all reals are b-normal for all integer bases b > 1 simultaneously (i.e., are "absolutely normal").

### Which specific reals are normal?

These are widely believed to be b-normal, for all integer bases b > 1:

```
\pi = 3.1415926535...

e = 2.7182818284...

sqrt(2) = 1.4142135623...

log(2) = 0.6931471805...

Every irrational algebraic number (this conjecture is due to Borel).
```

But there are **no proofs** of normality for any of these constants in any base, nor are there any nonnormality results.

Until recently, normality proofs were known only for a few relatively contrived examples, such as Champernowne's constant = 0.123456789101112131415... (which is 10-normal).

Chaitin's omega constant (from the theory of computational complexity) has been shown to be absolutely normal.

#### Fascination with $\pi$

#### Newton (1670):

 "I am ashamed to tell you to how many figures I carried these computations, having no other business at the time."

#### Carl Sagan (1986):

 In his book Contact, the lead scientist (played by Jodie Foster in the movie version) looked for patterns in the digits of π.



"Is  $\pi$  normal?" (and why) is one of the most ancient and fundamental of long-standing unsolved mathematical questions.

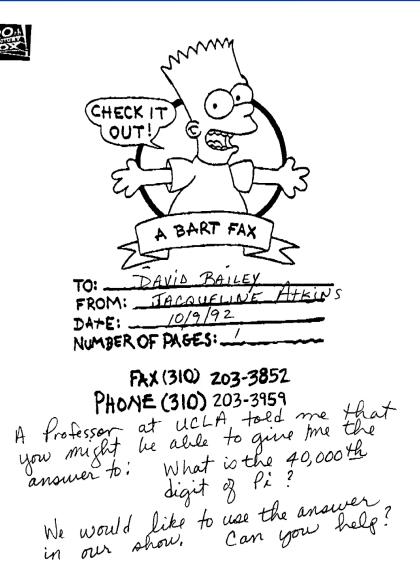
Gaining insight on this problem has been a prime motivation for many of the computations of  $\pi$  through the ages.



Carl E. Sagan

### Fax to DHB from "The Simpsons" TV show





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## 21st century techniques to address the normality problem

#### Statistical analyses, using sophisticated models of normality:

 D.H. Bailey, J.M. Borwein, C.S. Calude, M.J. Dinneen, M. Dumitrescu and A. Yee, "Normality and the digits of pi, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/normality-digits-pi.pdf.

#### Graphics and visualization – e.g., viewing digits as a random walk:

 F.J. Aragon Artacho, D.H. Bailey, J.M. Borwein and P.B. Borwein, "Walking on real numbers," http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/tools-walk.pdf.

#### Analyses of algebraic irrationals:

- D.H. Bailey, J.M. Borwein, R.E. Crandall and C. Pomerance, "On the binary expansions of algebraic numbers," *Journal of Number Theory Bordeau*, vol. 16 (2004), pg. 487-518.
- Hajime Kaneko, "On normal numbers and powers of algebraic numbers," *Integers*, vol. 10 (2010), pg. 31–64.

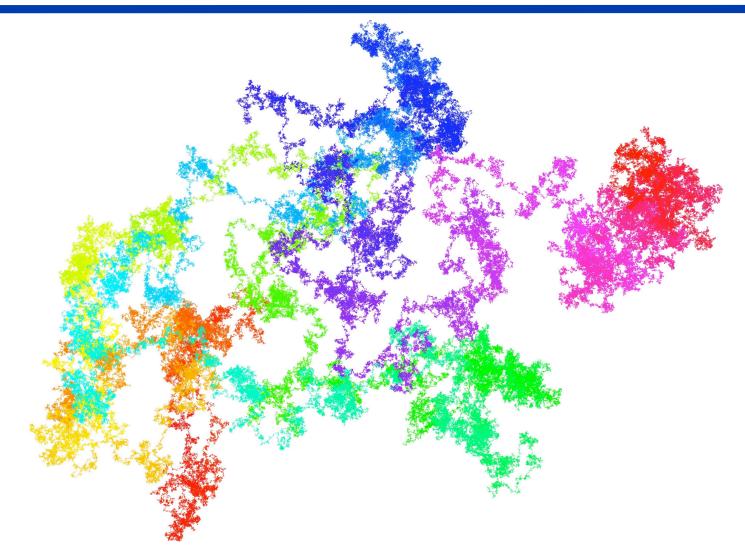
#### Connections to the theory of BBP-type constants:

- D.H. Bailey and R.E. Crandall, "On the random character of fundamental constant expansions," Experimental Mathematics, vol. 10, no. 2 (Jun 2001), pg. 175-190.
- D.H. Bailey and R.E. Crandall, "Random generators and normal numbers," *Experimental Mathematics*, vol. 11, no. 4 (2002), pg. 527-546.

#### Analyses of Stoneham constants:

- D.H. Bailey and J.M. Borwein, "Nonnormality of Stoneham constants," Ramanujan Journal, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/nonnormality.pdf.
- D.H. Bailey and J.M. Borwein, "Normal numbers and pseudorandom generators," http://crd.lbl.gov/~dhbailey/dhbpapers/normal-pseudo.pdf.

## Random walk on the first two billion bits of $\pi$ (base-4 digit 0,1,2,3 codes up, down, left, right)



F.J. Aragon Artacho, D.H. Bailey, J.M. Borwein and P.B. Borwein, "Walking on real numbers," available at http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/tools-walk.pdf.

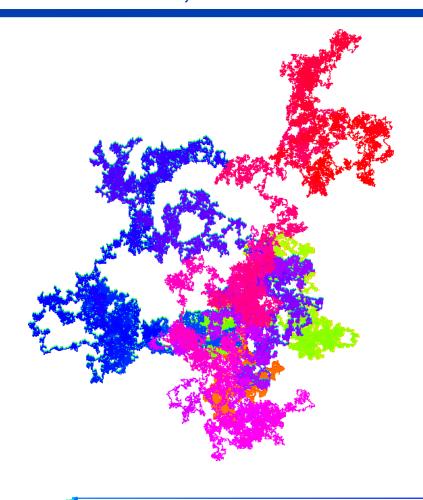
### Explore the digits of $\pi$ yourself

A compelling online interactive tool is available to study the random walk on the first 100 billion binary digits of  $\pi$ :

http://gigapan.com/gigapans?tags=pi

This was constructed by Fran Aragon Artacho, based on binary digits of  $\pi$  provided by Alex Yee.

# Random walk on $\alpha_{2,3}$ base 2 (normal) compared to $\alpha_{2,3}$ base 6 (nonnormal)



We will discuss the normality and nonnormality of  $\alpha_{\text{2,3}}$  later in the talk.

### Poisson model analysis of digits of $\pi$

- Recently a Poisson model-based approach was employed to analyze the normality of  $\pi$ , using the first 15,925,868,541,400 bits (approx. 4 trillion hexadecimal digits) of  $\pi$ , as computed by Alex Yee.
- Based on this analysis, the conclusion " $\pi$  is not normal" (given the first 4 trillion hexadecimal digits) has probability  $10^{-3064}$ .

D.H. Bailey, J.M. Borwein, C.S. Calude, M.J. Dinneen, M. Dumitrescu and A. Yee, "Normality and the digits of pi," manuscript, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/normality-digits-pi.pdf.

### A result for algebraic numbers

If x is algebraic of degree d > 1, then its binary expansion through position n must have at least  $C n^{1/d}$  1-bits, for all sufficiently large n and some C that depends on x.

Example: The first n binary digits of sqrt(2) must have at least sqrt(n) ones.

For the special case sqrt(m) for integer m, the result follows by simply noting that in binary notation, the one-bit count of the product of two integers is less than or equal to the product of the one-bit counts of the two integers.

A related result was obtained by Hajime Kaneko of Kyoto University.

However, note that these results are still a far cry from a full proof of normality, even in the single-digit binary sense.

D.H. Bailey, J.M. Borwein, R.E. Crandall and C. Pomerance, "On the binary expansions of algebraic numbers," *Journal of Number Theory Bordeau*, vol. 16 (2004), pg. 487-518.

### BBP formulas for $\pi$ and log 2

In 1996, a computer program running the PSLQ algorithm discovered this formula, now known as the BBP formula for  $\pi$ :

$$\pi = \sum_{n=0}^{\infty} \frac{1}{16^n} \left( \frac{1}{8n+1} - \frac{1}{8n+4} - \frac{1}{8n+5} - \frac{1}{8n+6} \right)$$

This formula permits one to directly calculate binary or hexadecimal (base-16) digits of  $\pi$  beginning at an arbitrary starting position n, without needing to calculate any of the first n-1 digits.

A similar formula for log 2, which also has the arbitrary digit calculation property, is:

$$\log 2 = \sum_{n=1}^{\infty} \frac{1}{n2^n}$$

D.H. Bailey, P.B. Borwein and S. Plouffe, "On the rapid computation of various polylogarithmic constants," *Mathematics of Computation*, vol. 66, no. 218 (Apr 1997), pg. 903-913.

## How to calculate individual binary digits of log 2

Let x mod 1 denote the fractional part of x. Note that we can write the binary expansion of log 2 beginning after position d as follows:

$$(2^{d} \log 2) \mod 1 = \left(\sum_{n=1}^{d} \frac{2^{d-n}}{n}\right) \mod 1 + \left(\sum_{n=d+1}^{\infty} \frac{2^{d-n}}{n}\right)$$
$$= \left(\sum_{n=1}^{d} \frac{2^{d-n} \mod n}{n}\right) \mod 1 + \left(\sum_{n=d+1}^{\infty} \frac{2^{d-n}}{n}\right)$$

The numerator of first part can be computed very rapidly, using the binary algorithm for exponentiation (i.e., the observation that an exponentiation can be accelerated by using the binary expansion of the exponent). Only a few terms of the second part need be computed, since it is very small.

This "trick" also leads to an interesting connection to normality.

## BBP formulas, pseudorandom number generators and normality

Consider the sequence  $x_0 = 0$ , and

$$x_n = \left(2x_{n-1} + \frac{1}{n}\right) \bmod 1$$

(The 1/n term comes from BBP formula for log 2). If it can be demonstrated that this sequence is equidistributed in the unit interval, then this would imply that log 2 is 2-normal.

Similarly, consider the sequence  $x_0 = 0$ , and

$$x_n = \left(16x_{n-1} + \frac{120n^2 - 89n + 16}{512n^4 - 1024n^3 + 712n^2 - 206n + 21}\right) \bmod 1$$

(The large term is a combination of the four terms in BBP formula for  $\pi$ ). If it can be shown that this sequence is equidistributed in the unit interval, then this would imply that  $\pi$  is 16-normal (and hence 2-normal).

D.H. Bailey and R. E. Crandall, "On the random character of fundamental constant expansions," *Experimental Mathematics*, vol. 10, no. 2 (Jun 2001), pg. 175-190.

### **Normality of the Stoneham constants**

By extending the BBP approach, normality has been proved for the Stoneham numbers, the simplest of which is:

$$\alpha_{2,3} = \sum_{n=1}^{\infty} \frac{1}{3^n 2^{3^n}}$$

$$= 0.041883680831502985071252898624571682426096..._{10}$$

$$= 0.0ab8e38f684bda12f684bf35ba781948b0fcd6e9e0..._{16}$$

This particular constant was proven 2-normal by Stoneham in 1971. This has been extended to the case where (2,3) are any pair (b,c) of coprime integers > 1, and also to an uncountable class (here  $r_n$  is n-th bit of r in [0,1)):

$$\alpha_{2,3}(r) = \sum_{n=1}^{\infty} \frac{1}{3^n 2^{3^n + r_n}}$$

More recently, the 2-normality of  $\alpha_{2,3}$  was proven more simply by means of a "hot spot" lemma proved using ergodic theory.

D.H. Bailey and M. Misiurewicz, "A strong hot spot theorem," *Proceedings of the American Mathematical Society*, vol. 134 (2006), no. 9, pg. 2495-2501.

D.H. Bailey and R.E. Crandall, "Random generators and normal numbers," *Experimental Mathematics*, vol. 11, no. 4 (2002), pg. 527-546.

## The "hot spot" lemma and a proof of normality for $\alpha_{2,3}$

Let A(a,y,n,m) denote the count of occurrences where the m-long binary string y is found to start at position p in the base-b expansion of  $\alpha$ , where  $1 \le p \le n$ . Then if x is not b-normal, there is some y in the unit interval s.t.

$$\liminf_{m \to \infty} \limsup_{n \to \infty} \frac{b^m A(x, y, n, m)}{n} = \infty$$

Thus if  $\alpha$  is not *b*-normal, there must exist some interval  $[r_1, s_1)$  in which successive shifts of the base-b expansion of a visit  $[r_1, s_1)$  10 times more frequently, in the limit, relative to its length  $s_1 - r_1$ ; there must be another interval  $[r_2, s_2)$  that is visited 100 times more often relative to its length; etc.

On the other hand, if it can be established that no subinterval of the unit interval is visited, say, 1,000 times more often relative to its length by successive shifts of the base-b digits, this suffices to prove  $\alpha$  is b-normal.

This can be condition is met for  $\alpha_{2,3}$  in base-2. Thus  $\alpha_{2,3}$  is 2-normal.

D.H. Bailey and M. Misiurewicz, "A strong hot spot theorem," *Proceedings of the American Mathematical Society*, vol. 134 (2006), no. 9, pg. 2495-2501.

## A pseudorandom number generator based on the binary digits of $\alpha_{2.3}$

- It can be shown that one can generate successive sections of the binary expansion of  $\alpha_{2,3}$  by means of a simple scheme analogous to commonly used linear congruential pseudorandom number generators.
- The period of this generator is 3.7 x 10<sup>15</sup>. Higher periods are possible if one uses higher-precision arithmetic.
- Floating-point numbers so generated appear to have excellent statistical properties, and do not have problems with power-of-two strides.
- The generator has a "jump-ahead" feature, which is useful in a parallel environment so each processor can generator its own section.
- The generator can be implemented at a speed matching that of other commonly used pseudorandom generators.

D.H. Bailey and J.M. Borwein, "Normal numbers and pseudorandom generators," http://crd.lbl.gov/~dhbailey/dhbpapers/normal-pseudo.pdf.

### A nonnormality result

Although  $\alpha_{2,3}$  is provably 2-normal, surprisingly it is NOT 6-normal. Note that we can write

$$6^{n} \alpha_{2,3} \bmod 1 = \left(\sum_{m=1}^{\lfloor \log_{3} n \rfloor} 3^{n-m} 2^{n-3^{m}}\right) \bmod 1 + \sum_{m=\lfloor \log_{3} n \rfloor + 1}^{\infty} 3^{n-m} 2^{n-3^{m}}$$

The first portion of this expression is zero, since all of the terms in the summation are integers. When  $n = 3^m$ , the second part is accurately approximated by the first term of the series. Thus,

$$6^{3^m} \alpha_{2,3} \mod 1 \approx \frac{\left(\frac{3}{4}\right)^{3^m}}{3^{m+1}}$$

Since this is extremely small for large m, the base-6 expansion of  $\alpha_{2,3}$  has long stretches of zeroes beginning at positions  $3^m + 1$ . This observation can be fashioned into a rigorous proof of nonnormality.

D.H. Bailey and J. M. Borwein, "Normal numbers and pseudorandom generators," available at http://crd.lbl.gov/~dhbailey/dhbpapers/normal-pseudo.pdf.

D.H. Bailey and J.M. Borwein, "Nonnormality of Stoneham constants," *Ramanujan Journal*, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/nonnormality.pdf.

### Base-6 expansion of $\alpha_{2.3}$

0. 

## Counts $Z_m$ of consecutive zeroes following position $3^m$ in the base-6 expansion of $\alpha_{2,3}$

$\boxed{m}$	$3^m$	$Z_m$
1	3	1
2	9	3
3	27	6
4	81	16
5	243	42
6	729	121
7	2187	356
8	6561	1058
9	19683	3166
10	59049	9487

Note that in the first 59049+9487 = 68,536 digits, there are at least 1+3+... +9487 = 14,256 zeroes (not counting zeroes in the "random" sections), so that the frequency of zeroes up to here is at least 0.208007... > 1/6). It can be shown that this ratio also holds in the limit. Thus  $\alpha_{2.3}$  is not 6-normal.

### A general nonnormality result for the Stoneham constants

Given co-prime integers b > 1 and c > 1, and integers p, q, r > 0, with neither b nor c dividing r, let  $B = b^p c^q r$ , and assume this condition holds:

$$D = c^{q/p} r^{1/p} / b^{c-1} < 1$$

Then the Stoneham constant

$$\alpha_{b,c} = \sum_{n=1}^{\infty} \frac{1}{c^n b^{c^n}}$$

is not *B*-normal. In particular,  $\alpha_{b,c}$  is *b*-normal but not *bc*-normal.

Example:  $\alpha_{2,3}$  is nonnormal base 6, 12, 24, 36, 48, 60, 72, 96, 120, 144, ...

It is not known whether or not this result gives a complete catalog of the bases for which a Stoneham constant is nonnormal.

D.H. Bailey and J.M. Borwein, "Nonnormality of Stoneham constants," *Ramanujan Journal*, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/nonnormality.pdf.

## Nonnormality of the sum of two Stoneham constants

Assume that  $\alpha_{b,c}$  and  $\alpha_{d,e}$  are two Stoneham constants, both *B*-nonnormal as given in the previous result. Assume further that *c* and *e* are not multiplicatively related -- there are no integers *s* and *t* such that  $c^s = e^t$ .

Then the sum  $\alpha_{b,c}$  +  $\alpha_{d,e}$  is also *B*-nonnormal.

D.H. Bailey and J.M. Borwein, "Nonnormality of Stoneham constants," *Ramanujan Journal*, http://crd-legacy.lbl.gov/~dhbailey/dhbpapers/nonnormality.pdf.

### **Open questions**

- Is  $\alpha_{2,3}$  3-normal, or not? There are many open cases of this type.
- Is the nonnormality result given above a complete catalog of cases?
- $\alpha_{2,3}$  and  $\alpha_{2,5}$  are each 2-normal. Is  $\alpha_{2,3}$ +  $\alpha_{2,5}$  2-normal? What conditions ensure that normal + normal is normal?
- Can the normality and nonnormality proofs of Stoneham constants be generalized to a larger class of real constants? Answer: Yes!
- Can absolute normality (i.e., b-normal for all integer bases b > 1) be established for a Stoneham-like constant? Or for any other constant?
- Can normality (to any base) be established for any of the "natural" irrational constants of mathematics – e, π, sqrt(2), log(2), zeta(3), etc.?
- Can nonnormality be proven for any of the natural irrational constants?

Any normality or nonnormality proof for a well-known mathematical constant would be a very significant result.

So would any result that helps to better understand why simple mathematical operations produce highly complex digit expansions.